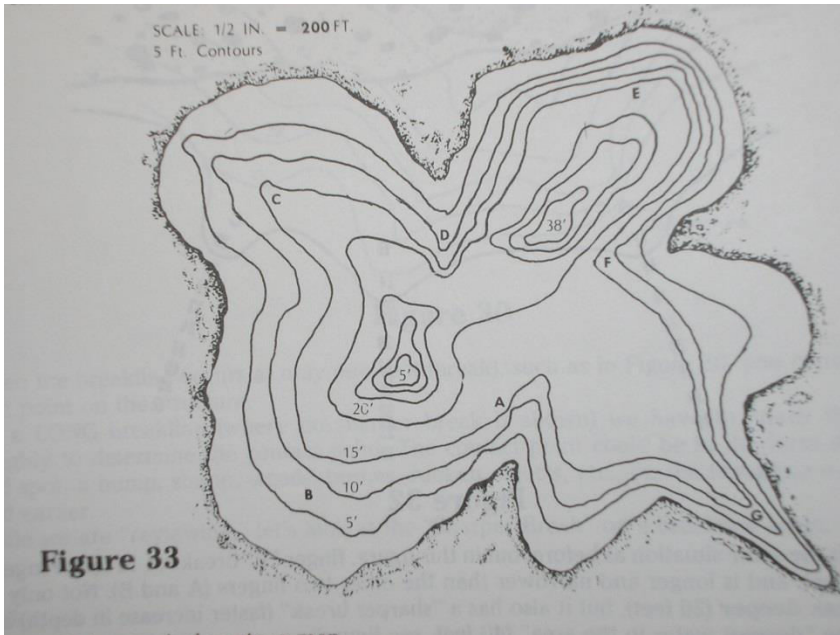


SPOONPLUGGING STUDY GROUP OCTOBER 21, 2004

"MAPPING QUESTIONS"



Contour Map of Natural Lake

The program emphasized the importance of mapping. An **article by Terry O'Malley** in the latest "**National Spoonplugger**" newsletter was **reviewed**. Terrys' drawn **map** was **projected on the wall** and evaluated as to migration routes and seasonal fish locations. **Drawing structures and interpreting maps** of lakes we fish is extremely **important in narrowing down** the amount of **water we need to cover**. The **video** showed Terry going over the **map of Santee-Cooper reservoir** and offering suggestions to some of the Norlina Spoonpluggers. What we can do to **share our knowledge** is to have **members bring maps** of their favorite **lakes** and have **others give advice** on how and where to fish it. That happened at the meeting when John Steponovitch brought a map of **Upper Herring Lake** and Jim VanAsselt, who had fished it quite a bit, gave him several ideas.

Some **questions were asked** and some short answers were given:

---Why the emphasis on mapping? Because fish relate to structure and we must locate fish before we can have a chance to catch them.

---Is it easy to map structures? It takes some effort to visualize and draw a simple outline of underwater structure. Systematic trolling of Spoonplugs helps us accomplish this much faster. Success in any endeavor requires effort.

---Can I become a top fisherman without involving structure and mapping? Most all of the best fishermen know about and are able to interpret structure. Many include drawn structure maps in their articles.

---Why should I draw? To get better and learn more each time you go fishing. Visualization skills are developed only by doing. Putting what you learned down on paper will save much time the next time you fish that area.

The suggestion was made for **future programs** to include a **study of an area lake** where we all could contribute information about its' structure and how to fish it.

Chase Klinesteker